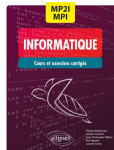
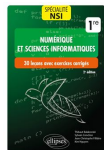


# Lambda-calculus and space complexity

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GT Scalp 2025

# Research question inspired by a teaching project



CPGE MPI, chapter on decidability and complexity classes

- ▶ universal machine, halting problem, P, NP...
- ▶ no Turing machines
- ▶ model of computation: computer with unbounded memory running a C or OCaml program

*Project: modernized presentation of computability theory, building on student's intuition on programming*

# Models of computation and complexity

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# Computability is universal

What can be **computed by an algorithm**?

Many models, giving the same answer

- ▶ Turing machines
- ▶  $\lambda$ -calculus
- ▶ RAM machines
- ▶ ...

**Takeaway:** computability is a **very robust** notion

# What about complexity?

What can be  $\left\{ \begin{array}{l} \text{computed/checked within polynomial time ? (P/NP)} \\ \text{computed/checked within polynomial space ? (PSPACE)} \\ \text{computed/checked within logarithmic space ? (L/NL)} \end{array} \right.$

“Category 1” machines (Sloat & van Emde Boas) :

*reasonable machines can simulate each other  
within a polynomially bounded overhead in time  
and a constant factor overhead in space*

**Takeaway:** complexity is robust, under some conditions

## Reasonable cost models

	Time	Space	
Turing	nb. transitions	tape length	OK
RAM (unit.)	nb. transitions	nb. cells	KO
RAM (log.)	nb. transitions	log. values	OK
...	...	...	...
...	...	...	...

## Reasonable cost models

	Time	Space	
Turing	nb. transitions	tape length	OK
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...	...	...	...
$\lambda$ -calculus	nb. $\beta$ -reductions?	size of terms?	??

$\beta$ -reduction  $(\lambda x.t) u \rightarrow t^{\{x \leftarrow u\}}$ : complex operation

- ▶ explore subterm  $t$
- ▶ duplicate subterm  $u$
- ▶ possible exponential growth
- ▶ several possible strategies

# $\lambda$ -calculus: complexity models

## Time

**1996:** “total ink” cost: time required for writing down the reduction

**2008:** nb.  $\beta$  + size diffs in (weak) call by value

**2014:** nb.  $\beta$  in normal order (strong)

## Space

**1996:** “max ink” cost: maximal size of an intermediate term

**Limitation:**  $\lambda$ -calculus mixes program, input data, and work space

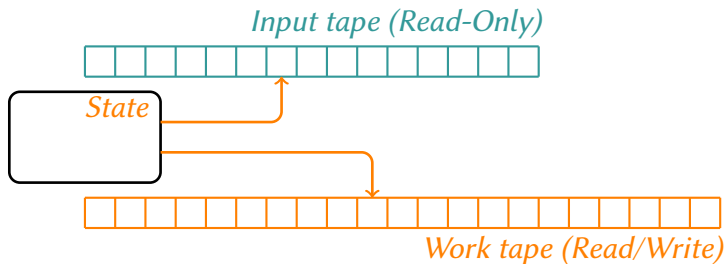
*The “ink” model cannot express sublinear space*



# Program, input, workspace (Turing)

*Transition table*

$q_0, 0, 0$	$\rightarrow$	$\rightarrow, 1, \downarrow, q_0$
$q_0, 0, 1$	$\rightarrow$	$\downarrow, 0, \leftarrow, q_2$
$q_0, 1, 0$	$\rightarrow$	$\downarrow, 1, \downarrow, q_1$
$q_0, 1, 1$	$\rightarrow$	$\leftarrow, 1, \rightarrow, q_1$
$q_1, 0, 0$	$\rightarrow$	$\rightarrow, 0, \downarrow, q_0$
$q_1, 0, 1$	$\rightarrow$	$\rightarrow, 0, \downarrow, q_3$
...		



## Program, **input**, **workspace** ( $\lambda$ -calculus)

$(\lambda p.p(\lambda xy.x)(\lambda xy.y)(p(\lambda xy.y))) (\lambda x.x(\lambda yz.y)(\lambda yz.z))$   
→  $(\lambda x.x(\lambda yz.y)(\lambda yz.z))(\lambda xy.x)(\lambda xy.y)((\lambda x.x(\lambda yz.y)(\lambda yz.z))(\lambda xy.y))$   
→  $(\lambda xy.x)(\lambda yz.y)(\lambda yz.z)(\lambda xy.y)((\lambda x.x(\lambda yz.y)(\lambda yz.z))(\lambda xy.y))$   
→ ...

## Program, **input**, **workspace** ( $\lambda$ -calculus)

$(\lambda p.((p(\lambda xy.x))(\lambda xy.y))(p(\lambda xy.y))) (\lambda x.(x(\lambda yz.y))(\lambda yz.z))$   
→  $((((\lambda x.(x(\lambda yz.y))(\lambda yz.z))(\lambda xy.x))(\lambda xy.y))((\lambda x.(x(\lambda yz.y))(\lambda yz.z))(\lambda xy.y)))$   
→  $(((((\lambda xy.x)(\lambda yz.y))(\lambda yz.z))(\lambda xy.y))((\lambda x.(x(\lambda yz.y))(\lambda yz.z))(\lambda xy.y)))$   
→ ...

## Program, **input**, **workspace** ( $\lambda$ -calculus)

$(\lambda p.((p(\lambda xy.x))(\lambda xy.y))(p(\lambda xy.y))) (\lambda x.(x(\lambda yz.y))(\lambda yz.z))$   
→  $((((\lambda x.(x(\lambda yz.y))(\lambda yz.z))(\lambda xy.x))(\lambda xy.y))((\lambda x.(x(\lambda yz.y))(\lambda yz.z))(\lambda xy.y)))$   
→  $((((\lambda xy.x)(\lambda yz.y))(\lambda yz.z))(\lambda xy.y))((\lambda x.(x(\lambda yz.y))(\lambda yz.z))(\lambda xy.y))$   
→  $((\lambda y.(\lambda yz.y))(\lambda yz.z))(\lambda xy.y))((\lambda x.(x(\lambda yz.y))(\lambda yz.z))(\lambda xy.y))$

## Space complexity in the $\lambda$ -calculus

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# $\lambda$ -calculus: isolating workspace?

## Abstract machine

*B. Accattoli, U. Dal Lago, G. Vanoni, 2023*

$\langle \text{term} \mid \text{environment} \mid \text{stack} \rangle$

## Computation rules

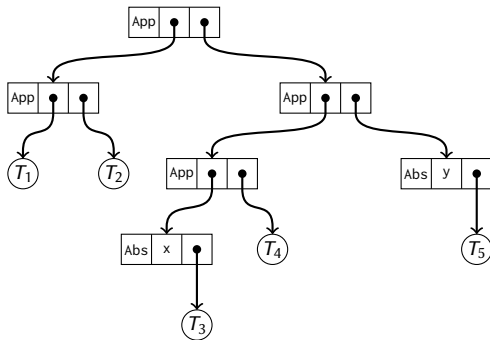
$$\begin{array}{lll} \langle t\ x \mid e \mid \pi \rangle & \rightarrow & \langle t \mid e|_t \mid e(x); \pi \rangle \\ \langle t\ u \mid e \mid \pi \rangle & \rightarrow & \langle t \mid e|_t \mid (u, e|_u); \pi \rangle & u \notin \text{Vars} \\ \langle \lambda x. t \mid e \mid c; \pi \rangle & \rightarrow & \langle t \mid e \mid \pi \rangle & x \notin \text{fv}(t) \\ \langle \lambda x. t \mid e \mid c; \pi \rangle & \rightarrow & \langle t \mid [x \leftarrow c]; e \mid \pi \rangle & x \in \text{fv}(t) \\ \langle x \mid e \mid \pi \rangle & \rightarrow & \langle u \mid e' \mid \pi \rangle & e(x) = (u, e') \end{array}$$

**Result:** first cost model for the  $\lambda$ -calculus able to capture the L class

**Limitation:** low-level, bound to an implementation

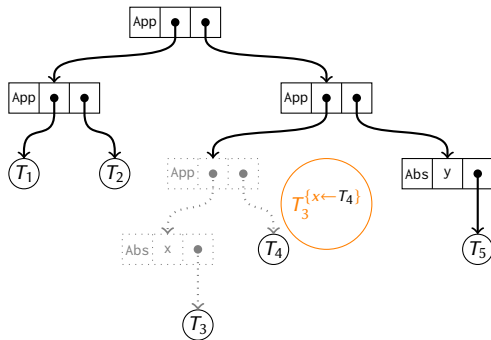
## Detour in the world of functional programming

**type** t = Var **of** string | App **of** t \* t | Abs **of** string \* t



# Detour in the world of functional programming

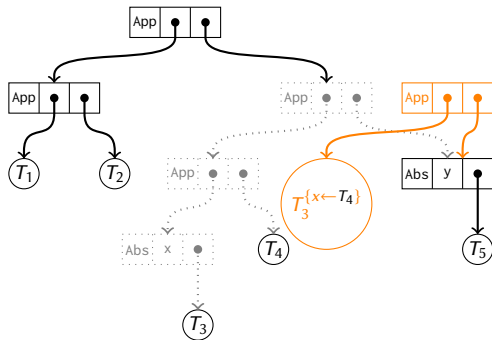
**type** t = Var **of** string | App **of** t \* t | Abs **of** string \* t





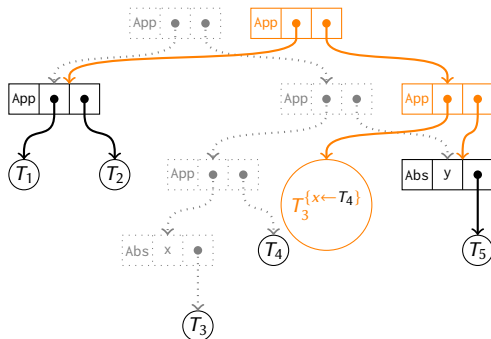
## Detour in the world of functional programming

```
type t = Var of string | App of t * t | Abs of string * t
```



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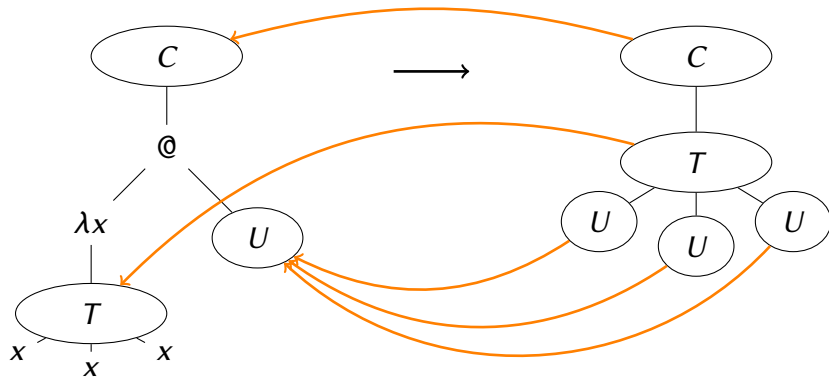


```
let rec step = function
  | App(Abs(x1, t1), v2) when is_val v2 -> subst t1 x1 v2
  | App(t1, v2) when is_val v2 -> App(step t1, v2)
  | App(t1, t2) (* default *) -> App(t1, step t2)
```

## Descendance relation

Descendance after a reduction step  $t \rightarrow t'$ :

each position of  $t'$  comes from a position of  $t$



**Full descendant:** equal subterm, with pointwise descending positions

# History-aware cost model

Space cost after a reduction sequence  $t_0 \rightarrow t_1 \rightarrow \dots \rightarrow t_n$ :

- ▶ 1 pointer for each full descendant of a subterm of  $t_0$
- ▶ ink cost otherwise

Cost of a pointer:  $\log(|t_0|)$

**Result:**

*Reasonable space cost model for any logarithmic or higher complexity*

## A decorated $\lambda$ -calculus

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# Tracking subterms

We inject **marks** in the  $\lambda$ -terms

- ▶ which **do not interfere** with reduction
- ▶ which can be **observed** in the reduced terms

Specifics:

- ▶ mark any **(closed) initial subterm**
- ▶ no individual identification
- ▶ marks **disappear with any modification**

# Marked $\lambda$ -calculus

## Syntax

*Terms*  $t ::= \theta \mid \{\theta\}$

*Preterms*  $\theta ::= x \mid t t \mid \lambda x.t$

## Interpretation

$\{\theta\}$  is a **full descendant**  
of an initial (closed) subterm

## Reduction rules (weak)

$$\overline{(\lambda x.t) s \rightarrow t^{\{x \leftarrow s\}}}$$

$$\overline{\{\lambda x.t\} s \rightarrow t^{\{x \leftarrow s\}}}$$

$$\frac{t \rightarrow t'}{t u \rightarrow t' u}$$

$$\frac{u \rightarrow u'}{t u \rightarrow t u'}$$

$$\frac{\theta \rightarrow t'}{\{\theta\} \rightarrow t'}$$

# A model of **space cost**

## Parameters

- ▶  $c_p$ : cost of a pointer
- ▶  $c_v$ : cost of a variable

shadows of an **implicit initial term**

## Space cost

$$\begin{aligned}\|\{\theta\}\|_{c_v, c_p} &= c_p \\ \|x\|_{c_v, c_p} &= c_v \\ \|t\ u\|_{c_v, c_p} &= 1 + \|t\|_{c_v, c_p} + \|u\|_{c_v, c_p} \\ \|\lambda x. t\|_{c_v, c_p} &= 1 + \|t\|_{c_v, c_p}\end{aligned}$$



# Implementation of the marked $\lambda$ -calculus

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# Programs and configurations

## Compilation

$$\begin{aligned}\langle x \rangle_\rho &= \text{VAR } k \\ \langle t \ u \rangle_\rho &= \text{APP} ; \langle t \rangle_\rho ; \langle u \rangle_\rho \\ \langle \lambda x. t \rangle_\rho &= \text{LAM} ; \langle t \rangle_{x;\rho} ; \text{MAL}\end{aligned}$$

*de Bruijn:  $\rho[k] = x$   
prefix application  
explicit range*

## Configuration



*input tape: pure program, RO*

*init:  $\langle t_0 \rangle_\varepsilon$*

*work tape: program with pointers, RW*

*init: PTR 0*

# Execution

## Computation rules

**$\beta$ -reduction**       $\langle I \mid C_1^* ; \text{APP} ; \text{LAM} ; U ; \text{MAL} ; S ; C_2^* \rangle \rightarrow \langle I \mid C_1^* ; U^{\{0 \leftarrow S\}} ; C_2^* \rangle$

**Dereferencing**       $\langle I \mid C_1^* ; \text{PTR } a ; C_2^* \rangle \rightarrow \langle I \mid C_1^* ; I[a..b] ; C_2^* \rangle$

## Auxiliary operations

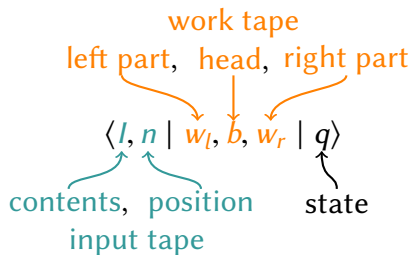
- ▶ **Parsing** for identifying  $U$ ,  $S$ , and  $b$
- ▶ **Substitution** of programs  $U^{\{0 \leftarrow S\}}$
- ▶ **Copy**  $I[a..b]$  with pointer introduction for (closed) subterms

each with a bounded space cost

# Simulating Turing machines

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# Configurations



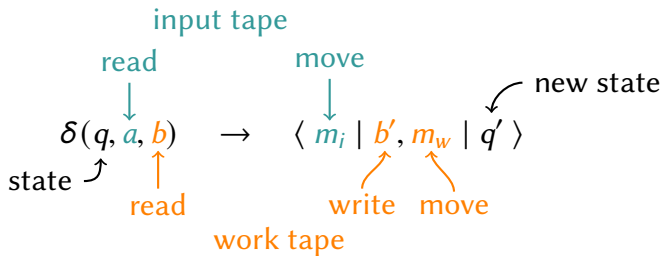
## Representation in the $\lambda$ -calculus: tuple

$$\langle\langle C \rangle\rangle = \lambda x. x \ l \ n \ w_l \ b \ w_r \ q$$

## Execution

$$\text{Compute} = \text{Fix} (\lambda f. \lambda c. c \ (\lambda i n w_l b w_r q. \dots) f) \quad (\textit{iterate until halt})$$

# Transitions



## Representation of a character: selector

$$[q_i]_{\Sigma} = \lambda x_1 \dots x_{|\Sigma|} \cdot x_i$$

## Execution: 3 cascading selections

$$\begin{aligned}
 q \{Q_{q_1}\} \{Q_{q_2}\} \dots \{Q_{q_m}\} \\
 Q_q &= \text{Lookup } n \ i \ \{A_{q,0}\} \{A_{q,1}\} \dots \quad (\text{unless halting state}) \\
 A_{q,a} &= b \ \{B_{q,a,0}\} \{B_{q,a,1}\} \dots \\
 B_{q,a,b} &= \text{transition } \delta(q, a, b)
 \end{aligned}$$

# Scott representation of sequences

Algebraic data type = **selector** + **tuple**

$$\begin{aligned}\llbracket \varepsilon \rrbracket_{\Sigma} &= \lambda x_1 \dots x_{|\Sigma|} x_{\varepsilon} . x_{\varepsilon} && \text{simple selector} \\ \llbracket a_i; s \rrbracket_{\Sigma} &= \lambda x_1 \dots x_{|\Sigma|} x_{\varepsilon} . x_i s && \text{selector with contents} \\ \llbracket n \rrbracket &= \llbracket 0; 1; 1; \dots; 0; 1 \rrbracket_{\mathbb{B}} && \text{binary representation}\end{aligned}$$

Pattern matching = **selection** of a function

Succ = Fix ( $\lambda succ. \lambda n.$

$n$   
( $\lambda s. \text{Cons}_1 s$ )  
( $\lambda s. \text{Cons}_0 (succ s)$ )  
   $\text{Cons}_1 \text{ Nil}$   
)

let rec succ n =

  match n with  
  | 0 :: s -> 1 :: s  
  | 1 :: s -> 0 :: succ s  
  | [] -> [1]

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$n$   
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( $\lambda s. \{ \text{Cons}_0 \} (succ\ s)$ )  
{ $\{ \text{Cons}_1 \} \{ \text{Nil} \}$ }  
}

let rec succ n =

match n with  
| 0 :: s -> 1 :: s  
| 1 :: s -> 0 :: succ s  
| [] -> [1]



# Low-space arithmetic

## Tail recursive functions

```
let rec rev_app s1 s2 = match s1 with
| []          -> s2
| x1 :: s1'   -> rev_app s1' (x1 :: s2)
```

```
let rec succ s n = match n with
| []          -> rev_app s [1]
| 0 :: m     -> rev_app s (1 :: m)
| 1 :: m     -> succ (0 :: s) m
```

```
let rec pred s n = match n with
| []          -> assert false
| 0 :: m     -> pred (1 :: s) m
| 1 :: []    -> rev_app s []
| 1 :: m     -> rev_app s (0 :: m)
```

*(and apply translation to  $\lambda$ -terms)*

# Conclusion

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## Contribution

*A reasonable space cost model for the weak  $\lambda$ -calculus,  
equivalent to Turing cost for any logarithmic or higher space complexity*

## Consequence

*Faithful characterization of the complexity classes  $L$ ,  $NL$ ,  $PSPACE$ , ...*

## Main idea

*Measure term size, while also taking origin into account*

## Open questions

- ▶ Strong reduction?
- ▶ Reasonable model for space and time?